



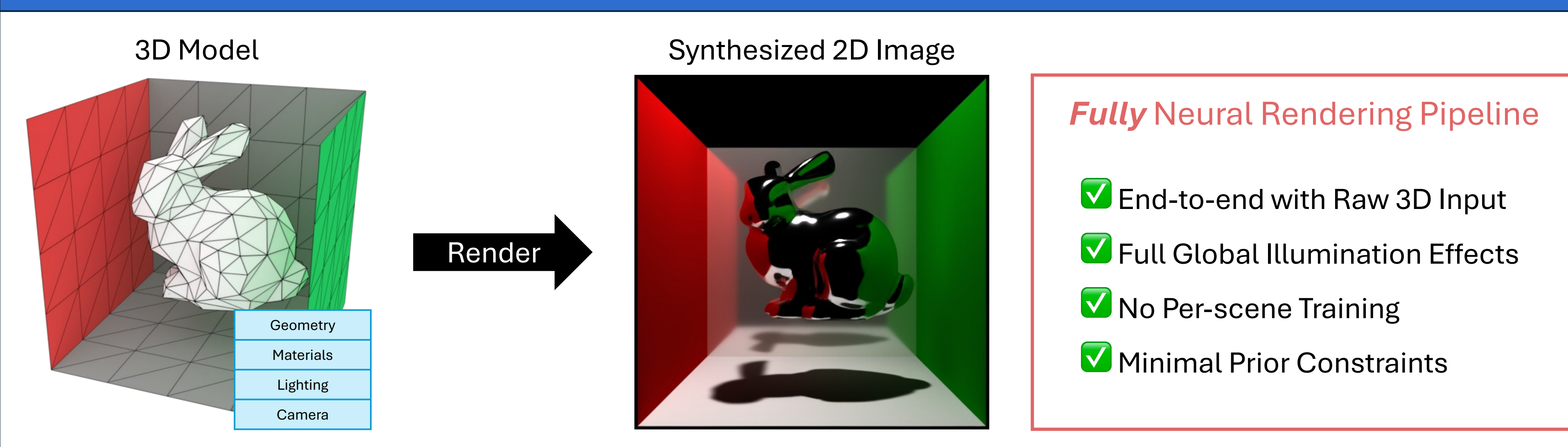
# RenderFormer

## Transformer-based Neural Rendering of Triangle Meshes with Global Illumination

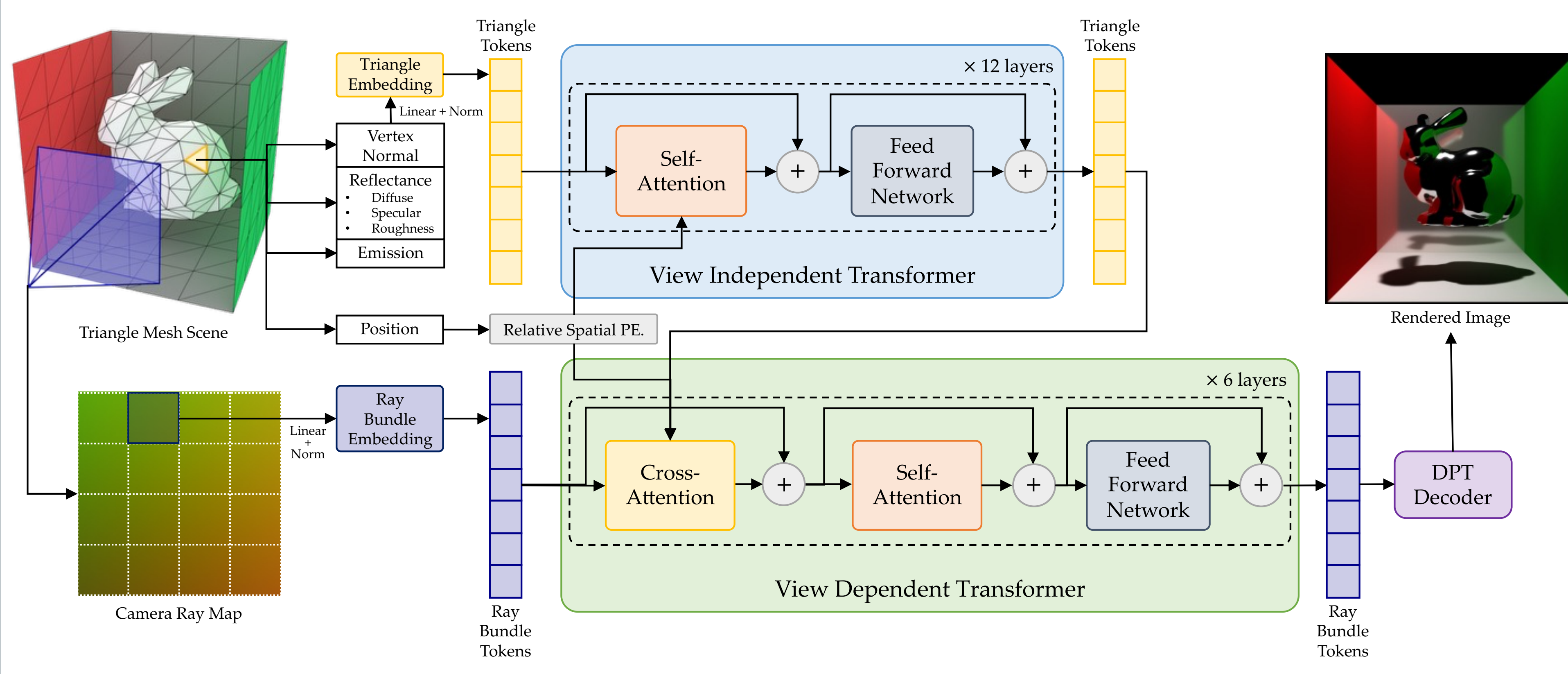
<https://microsoft.github.io/renderformer>

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### Our Goal



### Our Pipeline



### Our Results



Scan for code/model and more results!